

AGILITY LIBERTY Horses will have no lead rope or halter, a neck rope is permitted, but marks will be deducted for using it. Whips and sticks are not permitted. 5 Obstacles, each marked out of 10 (5 points for successfully completing the obstacle, 5 points for horsemanship). Please ensure that you leave enough space to negotiate the obstacles safely.

1. Jump

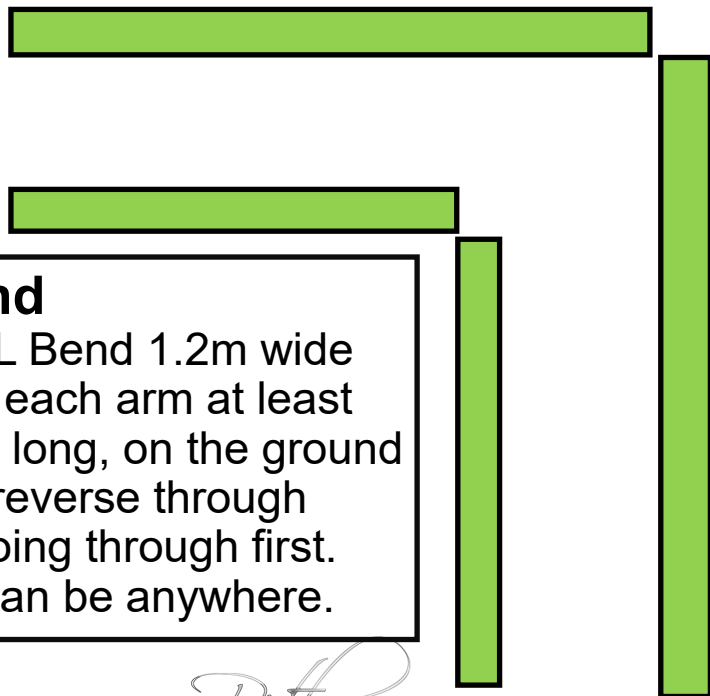
Jump can be any height. Handler to trot with horse to jump. Horse to jump, handler goes around, but does not jump.



START/FINISH

2. L Bend

Create a L Bend 1.2m wide (4ft), with each arm at least 1.5m (5ft) long, on the ground. Horse to reverse through without going through first. Handler can be anywhere.



Biftess Inc



5. Wait

Position horse at Marker A, and ask horse to stand. Handler walks to Marker B 5m/16ft away and counts to 5, while horse waits, before returning to horse, and walking together to the finish.



3. Pole

Horse to side-pass over a pole on the ground (at least 1.2m/4ft long). The forefeet remain on one side of the pole, and hindfeet on the other.



4. Figure of 8

Horse at trot around 2 barrels or markers 5m (16 ft) apart in a figure of 8 pattern. Handler maintains a consistent leading position.

